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## Shtriga: Summer Camp Download Code



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### About This Game

Capture the spirit of a dead witch before she claims another victim! Summer camp has always been about good memories and new experiences. But the children at one particular camp never expected to be terrorized by a murderous ghost! When a mother hires your services as a private investigator to find her missing child, all you know is campers have been disappearing faster than you can say "Rise and shine!"

After you arrive at the camp, you see a black cat morph into a spectral figure, but you still don't know the full nature of what you're facing. However, as you search the ghoulish grounds for clues, solve puzzles designed to stop you dead in your tracks and open doors that reveal bone-chilling new locations, you'll draw ever closer to the horrifying truth. You'll also come to realize there's hope for the missing kids as long as you overcome your fears and press on. If your spine could use a tingle, or your blood a curdle, then play Shtriga: Summer Camp today!

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Title: Shtriga: Summer Camp  
Genre: Adventure, Casual  
Developer:  
Game Cartel  
Publisher:  
Alawar Entertainment  
Release Date: 20 Jan, 2014

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**Minimum:**

**OS:** Windows XP or later

**Processor:** 1 GHz

**Memory:** 512 MB MB RAM

**Graphics:** 256 MB

**DirectX:** Version 9.0

**Storage:** 800 MB available space

English,German,Russian









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The item I was supposed to get from a HO scene is not in the inventory and I cannot continue without it. I had to find a walkthrough video to figure out what was going wrong as I got totally stuck. I am definitely not going to start this buggy game again.. Nice story, but a bit small.. The story in this casual point-and-click adventure won't wow you, and the hidden-object scenes and puzzle mini-games are quite easy, but the adventuring is nice, varied, and satisfying.

All in all, not a bad game and would be a pleasant, if easy, experience for fans of the genre.. **NOT WORTH BUYING!**

One of the worst HOG Games i ever played. This game has an absolute boring story, with bad music, no voiceacting (not even in the "movies"), the puzzles are absolute illogical, the whole gameplay is absolute trash. you have to wait ages for the hint button and if you use it to find a direction, because the game is not logic what to do, then it leads you not direct to what to do, you have to click-wait-click on every screen till you are on the right direction. and you have to run around for absolut no reason, because oh-wonder a puzzle came on a screen you already cleared... This maybe would be a good game if the developers really put some energy on fixing. I'd recommend this game to those who have played HO games before, as it is fairly complex, with no map and loads of areas and many items at a time that you keep in your inventory. The graphics are great and I love the theme of a kid's summer camp with mysterious disappearances. The game is lacking in terms of an ongoing story through cutscenes and it doesn't offer much narrative - which personally doesn't bother me. What it does have however is loads of HOG scenes and easy-medium difficulty minigames. For me, it's a solid HOG with some minor drawbacks with an appropriate price.. Not a bad game for the price I paid (£0.18) but nothing spectacular. Quite a long play time as these cheap games go at about 3 hours. HOGs & mini puzzles simplistic and in no way challenging. Can be a little confusing at times as to what to do next. Strange, almost nonexistent story, average graphics, plus no voice acting.

Do I recommended it? Yes, based on the price I paid, but I probably wouldn't for full price.

70/100

Replay value 0/10. It's a bit short, but the story is great. Wouldn't buy it for full price though I feel it's too short for that price tag.. The item I was supposed to get from a HO scene is not in the inventory and I cannot continue without it. I had to find a walkthrough video to figure out what was going wrong as I got totally stuck. I am definitely not going to start this buggy game again.. Nice little game for a few hours of hidden object/puzzle goodness. The game is fairly easy, with some puzzles a decent challenge. Would have been nice for some voice acting to enhance the theme, which really is nothing to write home about, but is engaging nonetheless. Recommended to newer players of this genre. I'll give this a sideways thumb.



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Average game.

Typical history. Typical puzzles.

Somewhat boring.

Not bad, not good.. <https://youtu.be/PShX2lf-QqE>

A missing boy is in real trouble when Detective Shtriga is the only one search for him. Stumble around a deserted but still powered summer camp searching for clues and g-g-g-ghosts!

The majority of the puzzles are busy work that do not require critical thinking, while the hidden object events repeat the same objects frequently, coating the entire experience in a lay of uninspired malaise.. I am a big HOG lover and couldnt wait to add this game to my collection. It is an HOG with a little horror element in the story and the music helps a lot to point it more out, but here are my thoughts:

- Pro
- Music
- Art (The HO-scenes are especially beautiful.
- Achievments! (I am an achievement collector and love to get them even if they are autocollect like in this game)
- Con
- Story. For me it isnt only important that the HO scences are great but also the story need to be interesting and fit with the scenes. Sadly this time it wasnt so great. It started with an interesting plot like a horror movie and seems to continue but you never get a reason till the end why the villan wont kill you? (OK if you die it is Game Over but come on you only get blocked and scared a little no danger at all. You get told "she wanted to lure you (the main character) into her lair but for what? She only needs the children and the Main character i an adult. Also why is the child still alive? She killed a guardian who lives there without a reason (only to scare the MC a little? but lets the child which energy she wants alive? Ok it helps you get a good ending but doesnt make scene.
- Main character. You hear sometimes a few thoughts of the character but overall nothing. No real coments input and feelings.
- NO MAP. In many HOG you dont need a map but in this it would have helped a lot. You have to go back often a few places and you often are without a clue where to go next. I wanted to earn the achievments "without hints" but it cost me a lot of patience to finish this game and not use the hint button.
- Finished places. Like in the point above. In most HOG you cant enter places where you are finished but in this there isnt this option. Which makes it harder to find out where you can do something wnd where not. Often you search with your mouse and click wildly around.

Overall not a bad game. I read a few reviews with some bugs. I got lucky and got none. I bought it on discount and would only recommend to get it if it is on sale even if the price isnt that high it isnt the best but far from the worst HOG. If you love HOG and are a veteran this could be a game for you, for beginners try ssome others which are more fun.

. Average to okay story but the number of bugs means it hasn't been playtested properly before release. Issues include the Smiley Face Tokens which can prevent you from progressing if you fail to pick them up at the right time, a full screen bug which affects the cursor and some of the later messages appearing as ascii characters.. A pretty short 2 hour run-of-the-mill HOG that doesn't seem to have anything new to the table. It works pretty well if you're just here for the gaming aspect of HOGs, I've encountered no bugs or issues others have voiced out. Fair warning though, both the puzzles and hidden object scene

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of this game pose no challenge which could equate to a very dull experience. There are maybe 1 or 2 puzzles that pass the time enough, but again it might fall into tediousness than actual difficulty. There are moments you could potentially miss an item (outside hidden scenes) because it's either not sparkling or just very hard to see.

I feel like the developers do stand a chance of creating something special, their visual department succeeds at a pretty good spot in comparison to other HOGs. Unfortunately, the lackluster storytelling and weak puzzle elements, make this game excessively mediocre. You can't even hate it or get frustrated, it's just very average.

I also won't forget to mention that the character models are pretty bad (both in motion and in graphic quality), and are arguably the most negative thing I could say about this game. It ruins the immersion. (But understandably animating is a huge pain in the butt and cost a lot of money and time to do.)

I do appreciate that the hidden object scenes reflect a semblance of cohesion. Most items are blended very well into the backdrop, almost looking hand-drawn into the scene. There was maybe one scene that was questionably poorer in quality than the rest. Heads up, I tend to play my HOGs in window mode (which I'm glad this game has btw) so I can't account how beautiful it continues to be in full screen.

Overall, it's...doable. It's been a while since I played a HOG so this was a good refresher course.. Nice story, but a bit small.. Average game.

Typical history. Typical puzzles.

Somewhat boring.

Not bad, not good.. I'd recommend this game to those who have played HO games before, as it is fairly complex, with no map and loads of areas and many items at a time that you keep in your inventory. The graphics are great and I love the theme of a kid's summer camp with mysterious disappearances. The game is lacking in terms of an ongoing story through cutscenes and it doesn't offer much narrative - which personally doesn't bother me. What it does have however is loads of HOG scenes and easy-medium difficulty minigames. For me, it's a solid HOG with some minor drawbacks with an appropriate price.

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A Czech version of the game has been added.

[https://store.steampowered.com/app/765690/Dark\\_Strokes\\_The\\_Legend\\_of\\_the\\_Snow\\_Kingdom\\_Collectors\\_Edition/](https://store.steampowered.com/app/765690/Dark_Strokes_The_Legend_of_the_Snow_Kingdom_Collectors_Edition/). **Have you played Werewolf (Mafia card game) online? A giveaway is there inside the game!:**

We are happy to announce a new game coming from Alawar Premium next month. This game is called I'm not a Monster:

[https://store.steampowered.com/app/826600/Im\\_not\\_a\\_Monster/](https://store.steampowered.com/app/826600/Im_not_a_Monster/)

Free opened demo is available already and you could try it with your friends. This game is multiplayer only! You have a chance to win a free key for full version. All you need is to play the game and try to get your key inside the game! enjoy this online Werewolf (Mafia) game yourself!. **Magic Encyclopedia: Moon Light released!:**

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