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Bomber Crew: USAAF Download 100mb



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## About This Content

**We want YOU to join the USAAF!**

The Bomber Crew USAAF DLC features an iconic American Bomber which holds more Crew than ever, over a brand new campaign set in a never before seen Theatre of War!

Dig on for victory while fighting it out with all new enemy fighters and Aces while ensuring that you check on the enemy below, as danger also now comes from the seas as much as it comes from the skies. Get cracking, remain cool as a cucumber and make sure your crew returns once more!

Bomber Crew USAAF DLC Features;

- The iconic American Bomber!
  - Nine crew members!
  - New enemy fighter types!
  - Deadly foes from the seas!
- A thrilling campaign set in an all new Theatre Of War!

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Title: Bomber Crew: USAAF  
Genre: Simulation, Strategy  
Developer:  
Runner Duck  
Publisher:  
Curve Digital  
Release Date: 23 Oct, 2018

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7/8.1/10 x86/x64

**Processor:** Intel Core i3-530 (4 \* 3000) or equivalent

**Memory:** 2 GB RAM

**Graphics:** Geforce 9800 GT (1024 MB)

**Storage:** 500 MB available space

English, French, German, Russian, Polish, Japanese, Korean, Simplified Chinese

INFO

MAIN CAMPAIGN PROGRESS

28695 \$ 190,140

CURRENT PERKS:

FIGHTER ACES

SVLWETER SPREER KLAUS KREISER

It's time to strike at the enemy's air power! Reconnaissance has revealed volatile jet fuel storage at Foggia. Accurate hits on these could destroy the entire complex!

**CRITICAL MISSION**

**OPERATION FOGGIA**

|                    | MEDIUM DURATION | MEDIUM RISK |
|--------------------|-----------------|-------------|
|                    |                 |             |
| COMPLETION REWARD: | 750             | 3,600       |
| SAFE RETURN BONUS: | 500             | 2,400       |

BACK BEGIN MISSION

MENU LB OVERVIEW RECRUIT CREW GEAR TRAINING AIRCRAFT BRIEFING RB



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It really pains my to give it a negative review, but I feel I must. The game itself is pretty fun. I like that your plane is different and can hold more crew members, it has different upgrades and is pretty cool to customize. And there are a lot of missions that are pretty fun. But the thing that kills this game for me is the ace fighters. They make the game so damn difficult that you can hardly beat it without your plane getting destroyed and your whole crew dying. And once your plane gets destroyed you have to buy all the upgrades again. And the upgrades for your plane in this one are WAY over priced. A simple gun can cost you up to 4,000 dollars, and trust me, you don't get a lot of money per mission. And once the ace fighter comes into a mission, it stays there, there is no way to avoid it. You will get gang banged by up to 10 planes at once. I had some high level parts on my plane including one of the more powerful guns, and even with that I lost. I've been trying over and over and over doing everything that I can, but nothing works, so I can't even progress through the campaign. It really sucks, cause I loved the base game, and that one can have a challenge, but it isn't unfair in it. So unless they fix it, this is going to stay negative.

Edit: I found out how to beat it without it causing you to rage as much. So, first, DO NOT do the first critical mission. Just do the generic ones that are always popping up. Grind for about 4 hours and get every gun upgrade and fuselage upgrade you can. Take out all the Ace Fighters first and when they're all dead you're good to go.. It really pains my to give it a negative review, but I feel I must. The game itself is pretty fun. I like that your plane is different and can hold more crew members, it has different upgrades and is pretty cool to customize. And there are a lot of missions that are pretty fun. But the thing that kills this game for me is the ace fighters. They make the game so damn difficult that you can hardly beat it without your plane getting destroyed and your whole crew dying. And once your plane gets destroyed you have to buy all the upgrades again. And the upgrades for your plane in this one are WAY over priced. A simple gun can cost you up to 4,000 dollars, and trust me, you don't get a lot of money per mission. And once the ace fighter comes into a mission, it stays there, there is no way to avoid it. You will get gang banged by up to 10 planes at once. I had some high level parts on my plane including one of the more powerful guns, and even with that I lost. I've been trying over and over and over doing everything that I can, but nothing works, so I can't even progress through the campaign. It really sucks, cause I loved the base game, and that one can have a challenge, but it isn't unfair in it. So unless they fix it, this is going to stay negative.

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